Server Configuration

Once the server is up and running, there usually a handful of mod settings we like to tweak.

Additional Mods

AE2Things

I'm always adding this mod. Screw type-limits on drives.

Chunky

The **Chunky** mod allows you to pre-generate world chunks to speed up exploration later!

SimpleBackups

If the modpack does not include a backup mod, include this.

Mod Configurations

Applied Energistics

Channels are ... fun? Sometimes. Not always, so we often turn them off.

- `config/ae2-common.toml`
  - `channels = "INFINITE"`

FTB Chunks

This setting led to crashes in ATM10 (may be fixed now?)

- `world/serverconfig/ftbchunks-world.snbt`
  - `piston_protection: false`

Modpack Configurations

ATM10

They took away the anchor upgrades for Mekanism?!? Nope!

- `kubejs/server_scripts/mods/Mekanism/Recipes.js`

- `// allthemods.remove({ id: 'mekanism:upgrade/anchor' })`

Other Configurations

- config/easy_villagers-server.toml
  - sound_amount = 400
- config/ftbessentials.snbt
  - cooldown: 0

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